



Vilas County Personnel Committee

330 Court Street • Eagle River, WI 54521

www.co.vilas.wi.us • 715-479-3797 • Fax: 715-479-3799

The Personnel Committee will be meeting on **Thursday, April 10, 2014 at 11:30 am**, in the HR Conference Area, 330 Court Street, Eagle River, Wisconsin.

A quorum of the Vilas County Board and various County Board committees may be present at this meeting. No business will be discussed nor any action taken by the Vilas County Board or any other County Board committee, other than the committee listed on this notice.

AGENDA

1. Call to order
2. Approve agenda to be discussed in any order by the Chair
3. Approve March 18 Meeting Minutes
4. HR Updates
5. It is anticipated that a motion will be made and seconded to go into closed session pursuant to Wis. Stat. § 19.85(1)(c) for the purpose of considering employment, promotion, compensation, or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility (Follow-up on Department Head evaluation results including discussion with employee regarding results).
6. Adjournment of the closed session pursuant to Wis. Stat §19.85(1)(c), and return to open session.
7. Committee may take action on any matters disclosed in closed session
8. Employee suggestions
9. Out of County Travel
10. Letters and Communications
11. Next Meeting Date: TBD
12. Adjournment

If a committee member cannot be present for this meeting through its entirety, please notify the chairperson of your committee or department relative to your meeting. A new meeting date may have to be rescheduled in order for your committee to obtain a full quorum.

Please note: If you have any special needs, or require special accommodations, please call (715) 479-3600 or write: 330 Court Street, Eagle River, WI 54521.

NOTICE OF POSTING: April 4, 2014

All Committee members and other requesting parties.

Committee Members:

James Behling
Chair

Steve Favorite
Vice-Chair

Edward Bluthardt

Ron DeBruyne

Lorin Johnson